

Player Character Name:			Player-Therapist Character Name:	
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1		Primary Sequence Pole 1 Pole 2	Secondary Sequence 1 Pole 1 Pole 2	Secondary Sequence 2 Pole 1 Pole 2
D.S. & Transition Types*	ILLUSTRATE			
2		Player Environment Therapist	Positive Signs ————————————————————————————————————	Negative Signs
Symptoms & Signs	ILLUSTRATE			
3		Player Mood Type Level	Player Affect Type Level	Correlation: Mood & Affect (×/√)
Mood & Affect	ILLUSTRATE			
4		Player Social Status	Friends & Opponents	Connections Quality
Social System	ILLUSTRATE			
5		Relationship Type	Support Type Required	D.S. For Therapist Pole 1 Pole 2
Relationship Therapist & Player	ILLUSTRATE			















1	
2	
3	
4	
5	